

## Symbols Exercises

### Exercise 1: Symbols Pairs. (A game for 1-3 players)

You will need the Symbol (S) and Description (D) cards to play this game = 20 cards in total.

- Shuffle the symbol and description cards together and lay them so that they are face down in two rows of five.
- Turn two cards over to see if the symbol and the description match. If they do match, lift the two cards and keep them next to you as a pair. You can then have another go.
- If they don't match, keep the cards where they are in the row and turn them face down again. Then let the next player have a go.
- Keep repeating the process until all 10 cards have been matched into pairs.
- Whoever has the most paired sets wins the game.

### Exercise 2. Three card whist. (A quick-fire game for 3 players)

#### Before you start:

You will notice that the 'Description' and 'Where they appear' cards for **Harmful or Irritant** and **Toxic** symbols are very alike. You will need to think of a good trick to remember which matches with which, otherwise you may mistakenly think you have won the game and your opponents might spot that you have an incorrect set!

Keep the **Reference Table** handy so you can check you have matched the cards correctly.

You will need the Symbol (S), Descriptions (D) and 'Where they appear' (W) cards to play this game.

Choose three symbols cards to play with eg Kitemark, Harmful or Irritant and Fairtrade, and the three matching description cards and 'where they appear' cards = 9 cards in total.

- Shuffle the **S**, **D** and **W** cards together and deal 3 cards (of mixed colours) per person.
- Each player looks at their cards and decides which set they want to collect e.g. Fairtrade symbol (**S**) + Fairtrade description (**D**) + Fairtrade 'Where it appears' (**W**).
- Simultaneously, each player selects a card they don't want to keep and slides it facedown to the player on their left.
- Each player then lifts the card they've been passed and decides (quickly!) whether they want to keep it or slide it to the player on their left.
- If you want to keep the card (because it will help complete your set), then you must choose another card to get rid of from your hand and slide this face-down to the player on your left.
- Repeat this process until one of you shouts "SET" which means you've managed to collect a full set of three matching cards e.g. Fairtrade (**S**) + Fairtrade (**D**) + Fairtrade (**W**).